

ADVANCED Animal Training with HORSES!

Ken McCort & Sharon Madere

January 26 – 28, 2018 Silver Moon Farm, Ocala, FL

Registration Form

Auditor / Observer Participant – \$350

(Maximum of 18, filled on first-come basis)

Auditors / Observers will participate in all lectures, discussion, Q&A, and non-horse mechanical skill exercises, but will be limited to observation during the horse training sessions.

Name _____

Email _____ Phone (_____) _____

Address _____

City _____ State _____ Zip _____

How did you learn about this Workshop? _____

- **Circle any memberships you currently hold:** _____ (10% discount)
AAZK ABMA APDT AVSAB BEGI BEN CPDTs IAABC IATCB ISES KPA-CTP SVBT
- **If a Veterinary Student, which university?** _____ (10% discount)
- **If a Veterinary Technician Student, which school?** _____ (10% discount)
- **Circle any CEU credit certificates desired:** CCPDT IAABC IATCB KPA-CTP

Signature

Date

PROCESS:

- Mail completed Registration Form, Liability Release, and full payment to:
EquiLightenment, 45 NW 125th Ave., Ocala, FL 34482
- We'll send acknowledgement of your registration within 1 week of receipt
- Additional questions? Contact us: EquiLightenment@gmail.com

PLEASE NOTE: *Although there are no prerequisites to participate as an auditor /observer, please be aware that this workshop will cover ADVANCED, science-based behavioral theory and techniques. Those who don't already have a foundational understanding may find themselves a bit "lost" with the terminology and subject matter. If you are newer to behavioral science, first of all WELCOME! 😊 Below is a list of some of the concepts that most attendees will already have experience with. If you are not yet familiar with these, we'll be happy to suggest another learning opportunity to get you started on your journey of discovery – just send us an email.*

*Counter-Conditioning
Desensitization
Lure and Reward*

*Marker Signal
Molding / Prompting
Positive Reinforcement*

*Successive Approximation
Target Training
Variable Reward Schedule*